



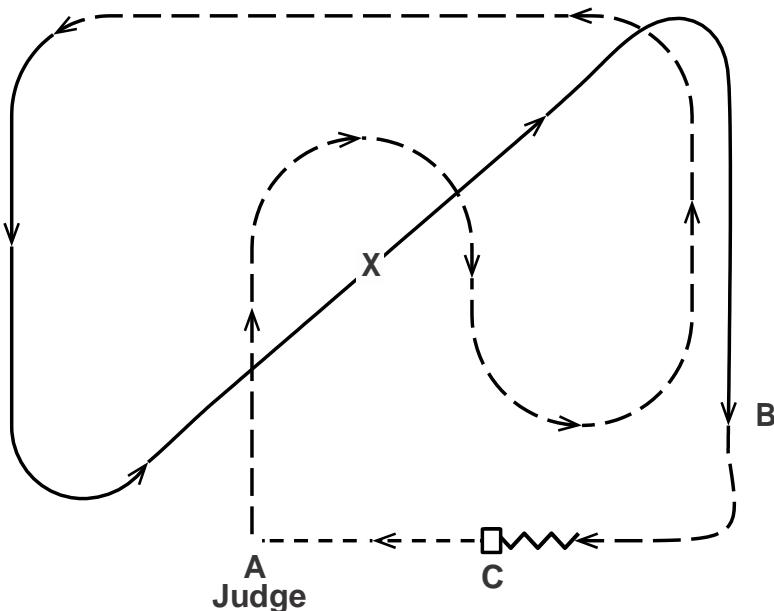
# HACK - 2025 HP3

Event \_\_\_\_\_

Class \_\_\_\_\_

Horse \_\_\_\_\_

Rider \_\_\_\_\_



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression.	10	
2	Trot a two loop serpentine.	10	
3	Lengthen trot along back of area.	10	
4	At corner canter half circle left.	10	
5	Change rein across the diagonal, simple change at X.	10	
6	Canter half circle right to B.	10	
7	Trot to C.	10	
8	Halt and settle.	10	
9	Rein back 3 metres.	10	
10	Walk to Judge on a light rein.	10	
		Total	100

Judge: \_\_\_\_\_ Date: \_\_\_\_\_

## Scoring Scale:

0	1	2	3	4	5	6	7	8	9	10
Not Executed	Insufficient		Satisfactory			Good			Excellent	